CITY OF WILMINGTON BUILDINGS, GROUNDS, PARKS, HEALTH & SAFETY COMMITTEE

Wednesday, January 13, 2016, 5:30 p.m. Wilmington City Hall, Council Chambers 1165 S. Water Street

In Attendance

Committee Members

Co-Chair, Alderman John Persic, Jr. Co-Chair, Alderman Joe Van Duyne Alderman Kevin Kirwin Alderman Steve Evans Alderman Kirby Hall

City Officials

City Administrator Tony Graff Executive Secretary Joie Ziller

The meeting of the Buildings, Grounds, Parks, Health & Safety Committee was called to order at 5:30 p.m. by Alderman Van Duyne.

Previous Meeting Minutes – December 9, 2015

The minutes were reviewed. Alderman Evans made a motion and Alderman Kirwin seconded to accept December 9, 2015 Committee meeting minutes as written and have them placed on file.

Upon voice vote, THE MOTION CARRIED unanimously 5-0.

Old Business

1. Review Fees for Park Reservations

The Committee tabled this discussion until the next meeting.

New Business

1. Review/Approve Hey & Associates, Inc. Proposal for Assessment and Concept Development for the Kankakee River Dam

Dave Kraft, PE from Hey & Associates, Inc. presented the Committee with the proposal for exploration of potential impacts and concept solutions for full or partial removal of the Kankakee River Dam. The proposed cost for the entire assessment and concept development is \$34,000. The Committee recognizes that the City does not have the funding for the project at this time. Administrator Graff would like to see the first two tasks, Impact Mapping Analysis and Project Stakeholder Meeting and Data Gathering, is started in the very near future. The cost for this is \$8,500. Administrator Graff will meet with Accountant Doglio and this will be discussed at the next meeting.

Adjournment

With no further business before the Committee, Alderman Kirwin made a motion and it was seconded by Alderman K. Hall to adjourn. Upon voice vote, THE MOTION CARRIED unanimously and the meeting was adjourned at 6:04 p.m.

Respectfully submitted,

Joie Ziller Executive Secretary